

RULES FOR QUILTERS STRIP POKER

- Each table should have 9 or 10 players but absolutely no more than 10
- Each player should have 12 charm strips 2.5" x 45" (or width of fabric)
- Be sure the JOKERS are taken OUT of the deck. Shuffle the cards thoroughly!
- To begin, each player must ante one strip into the pot
- The dealer gives each player a card (face up), if the card is a diamond, club or spade, the player must put one of their strips into the pot, but if the card is a heart, the player gets to take two strips out of the pot. If there are no more strips in the pot, the player who gets a heart loses the opportunity to take strips out of the pot, however, the player who gets a diamond, club or spade must put a strip into the pot.
- Repeat above step until all the players have five cards. The winner of the pot is the player who has the most duplicates (5's or kings or 9's, etc) of the highest card value (Ace is high, 2 is low). NO OTHER standard poker hands are valid. If two or more players have the same duplicates, the face value of the next highest card in the hands determines the winner. For example K-K-Q beats K-K-J because the Q is higher than the J.

ORDER OF WINNING HANDS FROM LOWEST TO HIGHEST

Two of a kind

Two sets of two of a kind

Three of a kind

Four of a kind